Kiyomi Okada| Digital Compositor

Website: www.kiyomiokada.com   E-mail: kiyomiokada@gmail.com

Objective

To acquire position as a Compositor for creating the realistic art of work and detail oriented within the work environment to promote both the clients and the company.

Freelance| Compositor 2012 - Present

Collaborative projects on Indie films for premieres at Sundance, Cannes, SXSW, and Tribeca. Those deliver formats from Super 16 to RED EPIC 4K and ARRI ALEXIA. Keying, Tracking the footage, Projections, Roto/Paint, Color Matching, compositing with the CG elements and Minitures in Nuke.

"Grounded"	- Short Animation
"The Architect"	- Feature Short Film
"Market Street"	- Short Film
"Crows"	- Music Video
"Advantageous"	- Feature Short Film
"The Snake & the Fox"	- Short Animation
"The Labyrinth"	- Feature Film
"Borderlands 2: Tales from the HQ"	- 2K Games and Gearbox
"Theeb"	- Feature Film
"Shoot The Saxophone Player"	- Short Film
"The Fires, Howling"	- Short Film
"Valiant"	- Short Film
"Saving Lincoln"	- Feature Film

Experience

Radium/ Intern, San Francisco, CA   Nov 2008 - May 2009
I was a 3D modeler and Texture by using (Autodesk Maya) for "*Burns and Noble*" Website Ads.

Education

Academy of Art University, San Francisco, CA   2009 - 2012
    -*Masters degree in Visual Effects Lighting and Compositing*

Academy of Art University, San Francisco, CA   2005 - 2009
    -*Bachelors degree in 3D Modeling*

Skills

Autodesk Maya; Mudbox, Mental Ray, V-Ray, Adobe Photoshop, After Effects, Illustrator, Indesign, Foundry Nuke, Mocha, Matchmover, SynthEyes
Proficient in Japanese

References available upon request